B.A. MEDIA ARTS

The School of Visual and Media Arts is comprehensive, with courses in Art, Design, Sonic Arts, Filmmaking, Gaming, Digital Art & Technology, and Art History. To benefit from these broad offerings, majors take foundations courses across four thematic areas: *Time, Material, Digital,* and *History/Theory*. 57 SVMA credits, 120 total UM credits.

SCHOOL REQUIREMENTS

FOUNDATION COURSES (18cr 100-level)

- ARTZ 105A (3cr) Visual Lang. Drawing — (M)
- GDSN 149A (3cr) Digital Imaging 1 — (D)
- ARTH 150HX (3cr) Intro to Art Hist. — (H/T)
- MART 101L (3cr) Intro to Media Arts — (H/T)
- ARTZ 108A (3cr) Visual Lang. 3D Design — (M) **OR** MART 120 (3cr) Creative Coding — (D)
- MART 112A (3cr) Intro to Film Editing — (T)

CORE COURSES, LOWER-LEVEL (9 cr)

- MART 201H (3cr) Hist. Dgtl Arts & Cltr — (H/T)
- MART 255 (3cr) Photoshop: Art/Design — (D)
- MART 256 (3cr) Illustrator: Vector/Layout

ELECTIVE COURSES (9cr 200-level or above)

- MART, ARTZ, ARTH or GDSN (3cr) — (M)
- MART, ARTZ, ARTH or GDSN (3cr)
- MART, ARTZ, ARTH or GDSN (3cr)

CORE COURSES, UPPER-LEVEL (21 cr)

- MART 302 (3cr) Intro Motion Design — (T)
- MART 330 (3cr) Princ. Sound Design
- MART 340 (3cr) Princ. Interactive Media
- MART 341 (3cr) Intro Web Design
- MART 342 (3cr) Art & Sci Inter. Games
- MART 441 (3cr) Web Technologies
- MART 450 (3cr) Topics Film/Media St. — (H/T)

UNIVERSITY REQUIREMENTS

GENERAL EDUCATION

- WRIT 101 or 201 (3cr) English comp
- Math above 100 (3cr) (except M111)
- Expressive Arts (A) (3cr) ARTZ 105, 108, MART 112
- Social Sciences (S) (3cr)
- Cultl/Intl Diversity (X) (3cr) ARTH 150
- **ARTH 250** (3cr) Intermediate Writing
- Modern Language I (3cr)
- Lit. & Artistic St (L) (3cr) MART 101, ARTH 250
- Ethic. & Hum. Val. (E) (3cr)
- Natural Science (N) (3cr)
- **ARTH 350** (3cr) Advanced Writing
- Modern Language II (3cr)
- Historical Studies (H) (3cr) ARTH 150
- Dem. & Citizen (Y) (3cr) ARTH 201
- Nat Sci. w Lab (NL) (4cr)

ADDITIONAL UPPER-LEVEL COURSES

(9 TO 18 CR, ANY 300/400 TO MEET 39 UNIV. REQUIREMENT.)

10/08/2019

THEMATIC CATAGORIES

For 200-level and above courses

D
DIGITAL utilizes digital media, spaces, technologies or coding.

MART 220 Creative Coding
MART 235 Fundamentals of Type
MART 245 Lang. & Practice of Sonic Arts
MART 256 Illustrator: Vector & Layout
MART 255 Photoshop Art & Design
MART 305 3D Animation*
MART 322 Digital Composting I
MART 325 Intro to Animation*
MART 330 Princiles of Sound Design
MART 340 Principles of Interactive Media*
MART 341 Intro to Web Design*
MART 342 Art & Sci. Interactive Games
ARTZ 351 Sculpt. II Digital Fab
ARTZ 380 Data Arts*
ARTZ 385 Art of Digital Photography*
MART 391 Special Topics (mult. versions)*

M
MATERIAL explores direct experience with physical materials.

ARTZ 211 Drawing: the Figure
ARTZ 214 Illustration
ARTZ 221 Painting I
ARTZ 231 Ceramics I
GDSN 231 Graphic Design Applications
ARTZ 251 Sculpture I
ARTZ 271 Printmaking I (mult. versions)
ARTZ 284 Photo I Techs and Process
ARTZ 311 Drawing II* (mult. versions)
ARTZ 321 Painting II (mult. versions)
ARTZ 331 Ceramics II (mult. versions)
ARTZ 335 Clay and Glaze
ARTZ 351 Sculpture II* (mult. versions)
ARTZ 371 Printmaking II (mult. versions)
ARTZ 384 Photo II*
ARTZ 388 Alternative Process Photo*
ARTZ 394 Environmental Drawing
MAR 442 Experimental Film*

H/T
HISTORY & THEORY examines historical and theoretical context across art and media.

ARTH 200 Art of World Civilization I
ARTH 201 Art of World Civilization II
MART 201H History Digital Arts
ARTH 202 Alternative Art History
ARTH 250 Introduction to Art Criticism (W)
ARTH 300-399 Various Topics*
MART 300 Visions of Film (W)
MART 304 Modern Horror Film
ARTH 333 Architectural History I*
ARTH 334 Architectural History II*
ARTH 350L Contemp Art Crit (W)*
ARTH 391 ST: Native American Art*
ARTH 400-499 Various Topics*
MART 450 Topics in Film/Media Studies*

T
TIME investigates the design of time in visual, sonic, and narrative approaches.

MART 210 Creation of Media Story
MART 245 Intro to Sonic Art
MAR 251 Digital Video Production
MAR 252 Screenwriting
ARTZ 271 Print I: Book Arts
MART 302 Intro to Motion Design
ARTZ 311 Drawing II: Performance*
MART 327 Cinematography
MART 332 Intro to Film Scoring
MART 336 Directing the Fiction Film
MART 345 Sound for Film*
ARTZ 371 Print II: Artist Books

✔ Asterix (*) denotes courses with prerequistes.
✔ Many upper-level studio courses are repeatable up to 12 credits; not all courses offered every term.